



Winter 2012 3v3 Soccer



Philosophy:

The 3v3 season is intended to be developmental more than competitive. Small sided teams offer each player more touches on the ball, encourages passing and shooting accuracy, and player movement without the ball. Coaches are encouraged to “put the remote control down” and let the kids play. Coaches are also expected to introduce additional challenges to teams that are prevailing in lop-sided games. After all, the purpose of this league is for the kids to have fun playing their game.

Time Line of Season:

First game will be on January 14th 2012, and the last games will be on February 18th 2012 for a total of 6 weekends of play. Because 2 games will be played each weekend, a total of 12 games will be played over a span of 6 weekends. This is a recreational co-ed format season, and each player is expected to play at least half a game.

For scheduling purposes, please inform the registrar if your team is planning to participate in Regional Cup.

Game Play:

Wrist Bands: All players must check in at the concession stand and receive a wrist band. The wrist band is used by the referee to indicate that the player is properly registered for play.

Field Specifications: The field size for age groups U-8 and younger will be 30 yards long x 20 yards wide. The field size for age groups U-10 and older will be 40 yards long x 25 yards wide. The center circle will have a radius of 5 yards.

Goal Size: The goal size for all age groups will be 4' tall x 6' wide.

Ball Size: U13 and older play with a size 5 ball, U9 to U12 play will play with size 4, and U8 & younger play with a size 3.

Equipment: Equipment will conform to standard BYSL guide lines. All players must wear shin guards. Any player without shin guards will not be allowed to play.

Number of Players: Only three field players at one time. There are no goalkeepers in 3v3 soccer. If a game's score is very lop-sided, the coach of the winning team should consider adding something to the game to give his/her players more challenge; perhaps invite the other coach to add a fourth player to the field. Or maybe focus on one-touch finishing. **Remember to respect the spirit of the game!**



Winter 2012 3v3 Soccer



Length of Game: For all age groups, game duration will be two 12 minute halves separated by a 2 minute half time period. For age groups U-8 and older, 2 games per day will be played with a 30 minute break between games.

The Goal Area: For age groups U-9 and older, a 5 yard radius arc painted directly in front of the goal (or optionally a 6' x 12' box) will act as a no-man-zone. No player may touch the ball within the goal area, however any player may move through the goal area. If any part of the ball or player's body on the line is considered in the goal area; the player is regarded as an extension of the area. If a defender touches the ball in the goal area, a goal is awarded to the offensive team. If the defender or the ball is in the area and contact is made, a goal is awarded. If an offensive player touches the ball within the goal area, a goal kick is awarded to the defensive team. If the ball comes to a complete stop in the goal area, regardless of which team touched it last, a goal kick is awarded to the defensive team.

For ages U-8 and younger, the rules of the goal area will not apply. Although the area will be present on the field, either team may touch the ball within the area, and the area will be considered as part of the open field.

Goal Scoring: Points can only be scored when taken from the offensive half of the field. The ball must be completely across the half way line to be on the offensive half of the field. Points can not be scored when the shot is last touched within the defensive half of the field.

Corner kicks and penalty kicks will be direct. All other kicks will be indirect.

Penalty Kicks: Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction. It is a direct kick taken from the middle of the half-field line with all players behind the half-field line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls.

Substitutions: Substitutions will be free sub (tag team substitutions) and can be made during any time of the game whether the ball is in play or out of play. The referee will not stop the game for substitutions unless a player is injured on the field. In order to substitute, the player coming onto the field must wait off the field behind the sideline until the player leaving the field makes a hand tag. Substitutions will take place at the halfway line. **If during a substitution a team has too many players on the field, and if in the referee's opinion this infraction has impacted the game, a penalty kick may be awarded to the other team.**

NO OFFSIDES and NO SLIDE TACKLING IN 3V3 SOCCER

Five Yard Rule: In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

Kick-ins: The ball shall be kicked into play from the sideline instead of throw in. All kick-ins are indirect.



Winter 2012 3v3 Soccer



Goal Kicks: Goal kicks will be taken along the end line, not from in the arc in front of the goal. All goal kicks are indirect.

Protests: There will be no protests. The decisions made by the referee are final.

Guest Players: In the event that a team shows up without enough players to play the game, guest players can be allowed. A guest player must already be participating within the 3v3 league and be age appropriate. The referee or league coordinator will make the decision as to whether or not to approve a guest player prior to game time. ***Remember to respect the spirit of the game!***

Any considerations not covered by the above stated guidelines will be decided upon by the Rockledge Soccer Board.